

Department of Parks and Recreation

Community Center Rehabilitation & Development

BCL/Program Name:	Fix It First - CIP	BCL/Program Code:	K720300
Project Type:	Rehabilitation or Restoration	Start Date:	Q1/2015
Project ID:	K730301	End Date:	ONGOING
Location:	Citywide		
Neighborhood Plan:	In more than one Plan	Council District:	More than one
Neighborhood District:	In more than one District	Urban Village:	In more than one Urban Village

This ongoing project provides funding for improvements at 26 community centers, the oldest of which is 103 years old. Typical improvements include renovation, upgrades, or replacement of major building systems, roof and building envelopes, seismic upgrades, painting, energy efficient lighting and other environmentally sustainable building components, Americans with Disabilities (ADA) access improvements, and related work. In some instances, facilities will be replaced or remodeled to improve programming space. The individual projects will address health and safety codes, extend the life of the asset, improve access for all, reduce energy costs, improve the overall community center experience for the public, and meet today's and future recreation needs. This project is part of the Metropolitan Parks District measure put before voters in 2014.

			LTD	2016	2017	2018	2019	2020	2021	2022	Total
			Actuals	Rev							
Revenue Sources											
Seattle Park District Revenues	325	4,362	3,527,072	4,016,449	4,517,228	5,030,308	5,558,390	6,098,476	33,433,251	166	
Total:	325	4,362	3,527,072	4,016,449	4,517,228	5,030,308	5,558,390	6,098,476	33,433,251	166	
Fund Appropriations/Allocations											
Parks Capital Fund	325	4,362	3,527,072	4,016,449	4,517,228	5,030,308	5,558,390	6,098,476	33,433,251	166	
Total*:	325	4,362	3,527,072	4,016,449	4,517,228	5,030,308	5,558,390	6,098,476	33,433,251	166	
O & M Costs (Savings)											
					0	0	0	0	0	0	0

Spending Plan by Fund

Parks Capital Fund	722	2,780	3,331	3,176	3,435	3,020	3,361	19,825
Total:	722	2,780	3,331	3,176	3,435	3,020	3,361	19,825