**Council Budget Action: Agenda** 

Tab	Action	Option	Version
HOM	019	А	001

Budget Action Title:	Add \$109,187 GF in one-time funding and 1.0 TLT FTE in HSD for grants and contracts administration and impose a proviso				
Ongoing:	No	Has Budget Proviso:	Yes		
Has CIP Amendment:	No	Has Attachment:	No		
Primary Sponsor:	Teresa Mosqueda				
Council Members:	Dan Strauss, Andrew Lewis				
Staff Analyst:	Jeff Simms				

Council Bill or Resolution:

Date		Total	LH	тм	KS	AP	DJ	DS	AL	тм	LG
	Yes	0									
	No	0									
	Abstain	0									
	Absent	0									

## Summary of Dollar Effect

See the following pages for detailed technical information

	2021 Increase (Decrease)	2022 Increase (Decrease)
General Fund		
General Fund Revenues	\$0	
General Fund Expenditures	\$109,187	
Net Balance Effect	\$(109,187)	
Total Budget Balance Effect	\$(109,187)	

## **Budget Action Description:**

This budget action would add \$109,187 GF and 1.0 FTE to the Human Services Department's (HSD's) 2021 budget to temporarily add one Grants and Contracts Specialist in the Homelessness Strategies and Investments division. The addition of this position is anticipated to expedite HSD's ability to issue homelessness contracts.

This proposed action would impose the following proviso:

"Of the appropriations in the Human Services Department's 2021 Budget for the Addressing Homelessness Budget Summary Level (HSD-BO-HS-H3000) in the General Fund (00100), \$109,187 is appropriated solely to increase the department's staffing and administrative capacity, and may be spent for no other purpose."

Council Budget Action: Agenda

Tab	Action	Option	Version
НОМ	019	А	001

## **Budget Action Transactions**

#	Transaction Description	Position Title	Number of Positions	FTE	Dept	BSL	Fund	Year	Revenue Amount	Expenditure Amount
1	Pocket Adjustments		0	0	HSD - HS000	HSD - BO-HS-H3000 - Addressing Homelessness	00100 - General Fund	2021	\$0	\$109,187
2	Pocket Adjustments	Grants&Contracts Spec	1	1		HSD - BO-HS-H3000 - Addressing Homelessness	00100 - General Fund	2021	\$0	\$0