Ship Canal





WATER QUALITY PROJECT

Ordinance Authorizing SPU Property Rights

Transportation and Utilities Committee

December 2, 2020



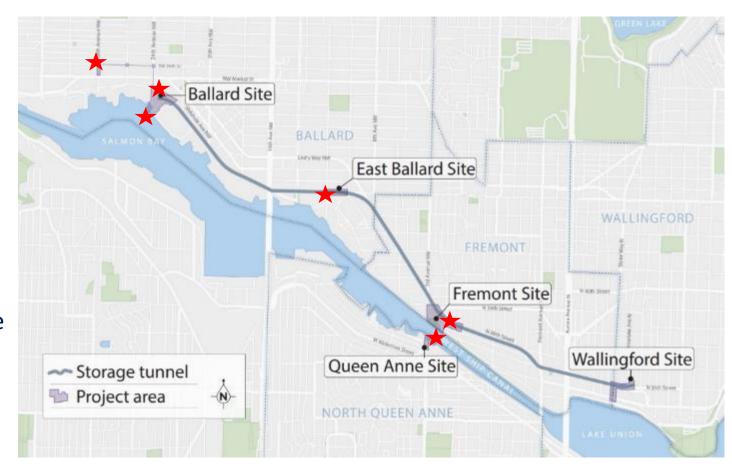
Outline

- Summary and background
- Review of proposed property rights
 - 1. Ballard temporary easements
 - 2. SCL electrical permanent easement
 - 3. Acceptance and relinquishment of project-related easements and other property rights



Ship Canal Water Quality Project

- In 2018, 84% of the city's combined sewer overflows came from the combined sewers in Crown Hill, Ballard, Fremont, Wallingford, Queen Anne, Downtown and Capitol Hill.
- Project will capture and store more than 29 million gallons of untreated stormwater and sewage
- 75 million gallons of polluted stormwater and sewage will be diverted from Lake Washington Ship Canal, Salmon Bay and Lake Union on average each year.
- Proposed ordinance would authorize additional temporary and permanent property rights (at ★ locations)





Ballard Temporary Property Rights



- Townhome complex driveway required to replace impacted side sewer
- 2. Small portion of Pacific Fisherman parking lot required to build maintenance hole in the right-of-way

Ballard Temporary Property Rights





Fremont SCL Easement

- SCL Easement required to site electrical vault on private property (parking lot of large parcel pictured)
- Property is encumbered by existing parking easement (smaller parcel pictured) in same location.



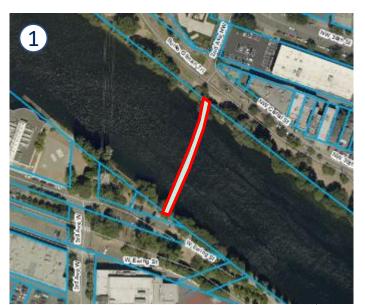
City of Seattle

Acceptance of Project-Related Easements and Other Property Rights

- 1. US Army Corps of Engineers (USACE) Easement for Pipeline Right-of-Way (under Ship Canal)
- 2. USACE Permit for replacement of 24th Ave NW Pier
- 3. Fremont West Office LLC Access Easement
- 4. Mobile Properties LLC Temporary Construction Easement
- 5. Terminate easement granted to Milwaukee Terminal Railway Company (1908)

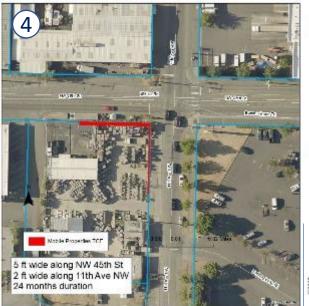


Acceptance of Project-Related Easements and Other Property Rights



















Thank You!

For more information, visit SPUshipcanal.participate.online

