

CITY OF SEATTLE
ORDINANCE 126208
COUNCIL BILL 119952

AN ORDINANCE appropriating money to pay certain audited claims for the week of November 9, 2020 through November 13, 2020 and ordering the payment thereof.

BE IT ORDAINED BY THE CITY OF SEATTLE AS FOLLOWS:

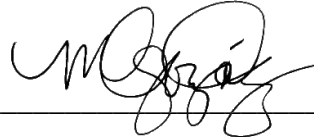
Section 1. Payment of the sum of \$16,371,771.30 on PeopleSoft 9.2 mechanical warrants numbered 4100391474– 4100393121 plus manual or cancellation issues for claims, E-Payables of \$44,487.63 on PeopleSoft 9.2 9100007746 – 9100007790 and Electronic Financial Transactions (EFT) in the amount of \$47,025,276.76 are presented for ratification by the City Council per RCW 42.24.180.

Section 2. Payment of the sum of \$50,620,059.54 on City General Salary Fund mechanical warrants numbered 51340360– 51340495 plus manual warrants, agencies warrants, and direct deposits numbered 470001 – 472698 representing Gross Payrolls for payroll ending date November 10, 2020 as detailed in the Payroll Summary Report for claims against the City which were audited by the Auditing Committee and reported by said committee to the City Council November 19, 2020 consistent with appropriations heretofore made for such purpose from the appropriate Funds, is hereby approved.

Section 3. Any act consistent with the authority of this ordinance taken prior to its effective date is hereby ratified and confirmed.

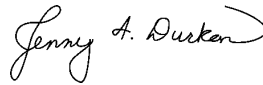
1 Section 4. This ordinance shall take effect and be in force 30 days after its approval by
2 the Mayor, but if not approved and returned by the Mayor within ten days after presentation, it
3 shall take effect as provided by Seattle Municipal Code Section 1.04.020.

4 Passed by the City Council the 23rd day of November 2020, and signed by me in open
5 session in authentication of its passage this 23rd day of November 2020.

6 

7 President _____ of the City Council

8 Approved by me this 1st day of December, 2020.

9 

10 Jenny A. Durkan, Mayor

11 Filed by me this 1st day of December, 2020.

12 

13 Monica Martinez Simmons, City Clerk

14 (Seal)