

Attachment A
ADA Compliance - Parks

Project No:	MC-PR-41031	BSL Code:	BC-PR-40000
Project Type:	Ongoing	BSL Name:	Fix It First
Project Category:	Rehabilitation or Restoration	Location:	Citywide
Current Project Stage:	N/A	Council District:	Multiple
Start/End Date:	N/A	Neighborhood District:	Multiple
Total Project Cost:	N/A	Urban Village:	Multiple

This project provides for accessibility improvements for people of all abilities at a number of parks facilities. Work is prioritized based on a combination of factors including the Citywide Barrier Removal Schedule, parks and facilities with the greatest amount of programming, and race and social equity. Examples of work consist of creating accessible parking and routes to activity areas, adjustments to signage, door closures, restroom fixtures, and other related work. This program is critical for providing access to Seattle Parks and Recreation facilities, parks, and programming to users of all abilities.

Resources	LTD Actuals	2022 Revised	2023	2024	2025	2026	2027	2028	Total
Federal Community Development Block Grant	840	-	-	-	-	-	-	-	840
Federal Grant Funds	697	2	-	-	-	-	-	-	700
Real Estate Excise Tax I	5,303	5,575	2,768	-	-	-	-	-	13,646
Real Estate Excise Tax II	2,861	1,172	500	<u>500</u> 2,000	<u>2,270</u> 2,000	<u>3,230</u> 2,000	2,000	2,000	14,533
Seattle Park District Revenues	-	-	1,350	1,404	1,460	1,518	1,579	1,642	8,953
Use of Fund Balance	-	-	-	-	-	-	-	-	-
Total:	9,700	6,750	4,618	<u>1,904</u> 3,404	<u>3,730</u> 3,460	<u>4,748</u> 3,518	3,579	3,642	38,672
Fund Appropriations / Allocations *	LTD Actuals	2022 Revised	2023	2024	2025	2026	2027	2028	Total
Park And Recreation Fund	1,537	3	-	-	-	-	-	-	1,540
REET I Capital Fund	5,303	5,575	2,768	-	-	-	-	-	13,646
REET II Capital Fund	2,861	1,172	500	<u>500</u> 2,000	<u>2,270</u> 2,000	<u>3,230</u> 2,000	2,000	2,000	14,533
Seattle Park District Fund	-	-	1,350	1,404	1,460	1,518	1,579	1,642	8,953
Total:	9,700	6,750	4,618	<u>1,904</u> 3,404	<u>3,730</u> 3,460	<u>4,748</u> 3,518	3,579	3,642	38,672

O&M Impacts: NA