



# Seattle Council Committee Report Select Committee on 2023 Housing Levy

Council Chamber, City Hall  
600 4th Avenue  
Seattle, WA 98104

Wednesday, May 31, 2023, 4:30 PM

This meeting also constitutes a meeting of the City Council, provided that the meeting shall be conducted as a committee meeting under the Council Rules and Procedures, and Council action shall be limited to committee business.

*Please Note: Times listed are estimated*

**Meeting Start Time:** 4:30 p.m.

**Presiding Officer:** Councilmember Mosqueda

## A. Call To Order

**Present:** 3 - Teresa Mosqueda, Alex Pedersen, Dan Strauss

**Excused:** 2 - Debora Juarez, Sara Nelson

**Late Arrival:** 4 - Lisa Herbold, Andrew Lewis, Tammy J. Morales, Kshama Sawant

## B. Approval of the Agenda

## C. Public Hearing

1. [CB 120584](#) AN ORDINANCE relating to low-income housing; requesting that a special election be held concurrent with the November 7, 2023 general election for submission to the qualified electors of the City of a proposition to lift the limit on regular property taxes under chapter 84.55 RCW in order to authorize the City to levy additional taxes for low-income housing for up to seven years; providing for interim financing pending tax receipts; creating a levy oversight committee; requiring annual progress reports; providing for implementation of programs with funds derived from the taxes authorized; exempting certain seniors, veterans with disabilities, and other people with disabilities who qualify under RCW 84.36.381; and ratifying and confirming certain prior acts.

**The Council Bill (CB) was discussed.**

2. [Res 32093](#) A RESOLUTION relating to low-income housing; accompanying an ordinance requesting the 2023 Housing Levy Renewal and providing further direction regarding reporting and implementation of the programs to be funded by such levy and other housing funds.

A Public Hearing was held.

**The Resolution (Res) was discussed.**

#### **D. Adjournment**

**Meeting Adjournment Time:** 5:33 p.m.

**Prepared by:** Faride Cuevas