



City of Seattle
Mayor Edward B. Murray

March 17, 2017

The Honorable Bruce Harrell
Seattle City Council
600 4th Ave, 2nd Floor
Seattle, WA 98104

Dear Council President Harrell:

Our vision is for Seattle to be the most walkable and accessible City in the nation – where people of all ages and abilities can safely and easily travel on foot, or by use of a wheelchair, or other mobility devices. This update to the City of Seattle Pedestrian Master Plan (PMP) is an essential step towards achieving this vision. It identifies key actions and strategies that make it safer and easier to walk in Seattle, from new paths and sidewalks to safer street crossings, enabling everyone from youth to elders to get around their neighborhood and their city with ease.

Key updates to the 2009 PMP include:

- Identification of a Priority Investment Network (PIN) with a focus on safe access to schools and transit across Seattle;
- An updated framework to align priorities with City and community goals and policies, including improving health and social equity;
- A blueprint for investing in both conventional and new low-cost sidewalks that will allow us to stretch our local funding to improve access in more neighborhoods; and
- Performance measure targets to Seattle keep on path to becoming a safer, more walkable city.

Seattle residents advanced the vision of the Pedestrian Master Plan when they approved the Levy to Move Seattle in November 2015 which provides annual funding for sidewalks, crossing improvements, and other multimodal transportation priorities. With 50 blocks of new sidewalk projects in the pipeline this year, SDOT is well on its way to its target of building 250 block-faces of new sidewalks by 2024. These important investments will be guided by this Plan, improving connections for people walking and promoting a more accessible, affordable, and equitable city for all.

Thank you for your consideration of this legislation.

Sincerely,

Edward B. Murray
Mayor of Seattle

cc: Honorable Members of the Seattle City Council